TECHNOLOGY-WISE JOB DESCRIPTION – STUDENTS FROM ENGINEERING COLLEGES/University

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1. GENERAL

- > B.Tech CS/IT or MCA 2022 batch pass out
- > Knowledge of basic coding languages including C++, HTML5, and JavaScript
- Basic programming experience
- > Knowledge of databases and operating systems
- > Good working knowledge of email systems and Microsoft Office software
- > Ability to learn new software and technologies quickly
- > Ability to follow instructions and work in a team environment
- > Detail-oriented
- Good communication skill (verbal and written)
- Preferably completed a professional training in any one of Programming languages (C, C++, C#.Net, Java)

2. TECHNOLOGY - .NET

- > Write clean, scalable code using .NET programming languages
- Remain up to date with the terminology, concepts and best practices for coding mobile apps
- > Develop technical interfaces, specifications, and architecture
- > Use and adapt existing web applications for apps
- Create and test software prototypes
- > Develop client displays and user interfaces
- > Assist software personnel in handling project related work and other requirements
- > Coordinate with other software professionals and developers
- Familiarity with the ASP.NET framework, SQL Server and design/architectural patterns (e.g. Model-View-Controller (MVC)
- Knowledge of at least one of the .NET languages (e.g. C#, Visual Basic .NET) and HTML5/CSS3
- > Familiarity with architecture styles/APIs (REST, RPC)
- > Understanding of Agile methodologies
- Strong attention to detail
- Excellent troubleshooting and communication skills
- Knowledge of REST and RPC APIs
- Able to work well in a team setting

3. TECHNOLOGY – JAVA

- Software Coding.
- > Documenting the Project Implementation
- > Adhere to specified s/w Development practice and project delivery schedules.
- > Good Analytical skills and Problem solving
- Commitment, Confidence and ability to self-groom to quickly learn and work with new technologies.
- Execute full software development life cycle (SDLC)
- Code, test and troubleshoot programs utilizing the appropriate framework, database, and programming technology.
- > Write quality and clean code using prescribed specifications.
- > Analyze performance of programs and take action to correct deficiencies .
- Design, develop, implement, and maintain java application phases, code, and software.
- Conduct software analysis, programming, testing, and debugging, as well as recommending changes to improve the established processes.
- Transform requirements into stipulations and identify production and non-production application issues
- Patience and perseverance to overcome challenges, solve problems, and learn new computer languages and techniques.
- Familiarity with a variety of designs, languages, and methodologies (e.g. SQL, ORM, J2EE, RabbitMQ, Microservices, Agile and Scrum)
- Competence and comfort using multiple frameworks (e.g. Spark, Storm, Hadoop, Angular 2/4/5, Spring Boot)
- Ability to gather accurate requirements and work closely with stakeholders to prioritize tasks and the scope of development.
- Strong attention to detail with the ability to identify errors and make adjustments in a testing environment.

4. TECHNOLOGY – ANGULAR

- > Designing and developing user interfaces using angularJS best practices.
- Adapting interface for modern internet applications using the latest front-end technologies.
- ➢ Writing JavaScript, CSS, and HTML.
- > Developing product analysis tasks.
- > Making complex technical and design decisions for AngularJS projects.
- Developing application codes and unit tests in AngularJS, Java Technologies, and Rest Web Services.
- Conducting performance tests.
- > Consulting with the design team.
- > Ensuring high performance of applications and providing support.
- > Previous work experience as an angularJS developer.
- > Proficient in CSS, HTML, and writing cross-browser compatible code.
- > Knowledge of JavaScript MV-VM/MVC frameworks including AngluarJS.
- Excellent communication skills.
- > Critical thinker and good problem-solver.

5. TECHNOLOGY – REACT

- > Leverage the inbuilt React toolkit for creating frontend features
- > Create data visualization tools, libraries, and reusable code for prospects
- > Integrate designs and wireframes within the application code
- > Monitor interaction of users and convert them into insightful information
- Write application interface code with JavaScript
- > Enhance application performance with constant monitoring
- Translate wireframes and designs into good quality code
- > Optimize components to work seamlessly across different browsers and devices
- Sood understanding of CSS libraries, GIT, Sigma, Adobe XD etc.
- Proper user information authentication
- Develop responsive web-based UI
- Strong proficiency in JavaScript, object model, DOM manipulation and event handlers, data structures, algorithms, JSX, and Babel
- Complete understanding of ReactJS and its main fundamentals like JSX, Virtual DOM, component lifecycle, etc.
- Preceding experience with ReactJS workflows like Flux, Redux, Create React App, data structure libraries
- Understanding of RESTful APIs/GraphQL, HTML/CSS, ES6 (variables and scoping, array methods), code versioning tools like GIT, SVN, etc., popular frontend development tools, CI/CD tools, DevOps, performance testing frameworks like Mocha, Node + NPM
- > Developing new user-facing features using React.js
- > Building reusable components and front-end libraries for future use
- > Translating designs and wireframes into high quality code
- Optimizing components for maximum performance across a vast array of webcapable devices and browsers
- > Knowledge of isomorphic React is a plus
- Familiarity with RESTful APIs
- > Knowledge of modern authorization mechanisms, such as JSON Web Token
- > Familiarity with modern front-end build pipelines and tools
- > A knack for benchmarking and optimization
- Familiarity with code versioning tools {{such as Git, SVN, and Mercurial}}
- > Constant interaction with other developer teams and design team to discuss UI ideas
- > A thorough review of applications needs and interfacing elements
- > Follow proper documentation for changes in application and further updates

6. TECHNOLOGY – NODE JS

- > Developing and maintaining all server-side network components.
- Ensuring optimal performance of the central database and responsiveness to frontend requests.
- > Collaborating with front-end developers on the integration of elements.
- > Designing customer-facing UI and back-end services for various business processes.
- Developing high-performance applications by writing testable, reusable, and efficient code.
- Implementing effective security protocols, data protection measures, and storage solutions.
- > Running diagnostic tests, repairing defects, and providing technical support.
- Documenting Node.js processes, including database schemas, as well as preparing reports.
- > Recommending and implementing improvements to processes and technologies.
- > Keeping informed of advancements in the field of Node.js development.
- > Bachelor's degree in computer science, information science, or similar.
- > At least two years' experience as a Node.js developer.
- > Extensive knowledge of JavaScript, web stacks, libraries, and frameworks.
- > Knowledge of front-end technologies such as HTML5 and CSS3.
- > Superb interpersonal, communication, and collaboration skills.
- > Exceptional analytical and problem-solving aptitude.
- > Great organizational and time management skills.
- > Availability to resolve urgent web application issues outside of business hours.

7. TECHNOLOGY – PYTHON

- > Writing effective and scalable Python codes
- > Designing and implementing robust applications
- > Debugging applications to ensure low-latency and high-availability
- > Integrating user-facing elements with server-side logic
- > Implementing security and data protection
- > Accommodating various data storage solutions
- > Good knowledge Django, Flask or similar Python frameworks
- > Familiarity with front-end technologies, such as JavaScript, HTML5, and CSS3
- Knowledge of ORM (Object Relational Mapper)
- > Familiarity with various testing tools.

8. TECHNOLOGY – JAVA SCRIPT

- Develop new user-facing features
- > Build reusable code and libraries for future use
- > Ensure the technical feasibility of UI/UX designs
- > Optimize applications for maximum speed and scalability
- > Assure that all user input is validated before submitting to back-end services
- > Collaborate with other team members and stakeholders
- Skills and Qualifications
- > Strong understanding of JavaScript, its quirks, and workarounds
- > Basic understanding of web markup, including HTML5 and CSS3
- Good understanding of asynchronous request handling, partial page updates, and AJAX
- Proficient understanding of cross-browser compatibility issues and ways to work around such issues
- > Familiarity with JavaScript module loaders, such as Require.js and AMD
- > Familiarity with front-end build tools, such as Grunt and Gulp.js
- > Proficient understanding of code versioning tools, such as {{Git / Mercurial / SVN}}
- > Good understanding of browser rendering behavior and performance

- 9. TECHNOLOGY QA TESTING (MANUAL)
- Responsible for create and maintain manual test suite for our websites and application in Test Repository.
- Work collaboratively and closely with developers, designers, product managers and users
- > Perform quality check for our websites and applications
- > Responsible for the quality of the software & develop manual test case
- In-depth knowledge of Manual Testing
- > Knowledge of bug and test management tools like JIRA, Bugzilla, Quality Center
- Good analytical skills and ability to develop comprehensive test scenarios based on specifications
- > Quick learner with an inquisitive mind-set looking to find out why, how, what etc.
- > Ability to multi-task effectively and willingness to go the extra mile when required
- > Excellent written and oral communication skills.
- > Database knowledge & basic scripting knowledge.

10. TECHNOLOGY – QA TESTING (AUTOMATION)

- > Meeting with the software design team to discuss verification protocols.
- > Identifying software application weaknesses and target areas.
- > Sketching out ideas for automated software test procedures.
- > Reviewing software bug reports and highlighting problem areas.
- > Writing automation scripts and implementing software applications.
- > Designing and installing software databases.
- > Troubleshooting automation software and finalizing system procedures.
- > Identifying quality issues and creating test reports.
- > Collaborating with the design team to solve application faults.
- > Bachelor's degree in computer science, software engineering, or a similar field.
- Advanced programming skills including automation systems and databases
- > Familiarity with programming script languages including Java and VBScript.
- > Excellent analytical skills.
- > Detailed knowledge of application functions, bug fixing, and testing protocols.
- > Good written and verbal communication skills.
- Strong attention to detail.

11.TECHNOLOGY – QA TESTING (MOBILE)

- Potential hires should be aware of the most up-to-date testing methodologies and techniques
- Should have extensive knowledge of wireless networks and the technology that governs them, such as GMS, 3G, 4G, CDMA, and LTE
- Must understand common mobile operating systems (such as Apple iOS, Android, and Windows) and how to perform tests on them
- Attention to Detail